

## Index/Key For The Game Micro-Loans Adventure:

S=school space, M=micro-loans space, C=Cost of life space, and H=Hygiene space

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The purpose of the game is to teach the America's population about poverty. The game will also educate people on how micro-loans can help women in Africa. Micro-loans are used to start small businesses for the women. The types of businesses could include anything from a sewing business to a recycling business. The loans do not have interest. The players will also learn what website to donate micro-loans to.

The game is somewhat simple. The objective of the game is to earn \$100,000. Only 2-4 players can play. You give each player \$10,000 in the beginning. Then you decide who goes first. That player flicks the spinner and whatever category the pointer lands on you advance your game piece to the nearest space of that category on the board. (You go clockwise) Next you draw the card according to the space that your game piece is on. Read the card and follow the directions. Then the next player preforms the same steps. Once you earn enough money you can buy property. Property costs \$10,000. All the spaces on the board, but the start space and the hospital space are property spaces. You can buy whatever space you are currently on. Then you can upgrade that space by placing buildings on it. You can upgrade your building during your turn with no limit on how many spaces you can upgrade. Then if another player lands on your space that is upgraded they have to pay you the amount of money your building earns. Some rules you need to know are: When in the hospital you can't get any money even if another player lands on one of your upgraded spaces. If a player goes bankrupt send them to the hospital and they have to wait until they spin micro loans on the spinner to keep playing. When you pass

go you receive \$500. You can upgrade an upgrade. You can't have two upgrades on the same property. Once a player reaches \$100,000 they win.

Why will this game be exciting and engaging? Well if you liked Monopoly and Candyland you will love this game. This game gets the best of both of those games, but is educational and has a twist that will keep you playing. You get to become rich, build a small business, and watch as fellow players go bankrupt. That to my team of game creators is an awesome board game.

## Example Cards:

### School

You go to school 1<sup>st</sup> through 8<sup>th</sup> grade and learn about math, reading, hygiene and writing, but the fees in a typical African school are \$60 per term.

- \$960 for school fees  
+ Get out of hospital free

*Note: Keep this card and if sent to the hospital turn it in and you spin again during the same turn.*

### Micro-Loans

Generous Americans donate ten \$25 dollar loans to kiva.org. You then walk to your nearest micro financing institution. You get a loan of \$250 and use it on building a hut.  
+ 1 hut upgrade

*Note: You can donate now at kiva.org and help those in need*

## Cost of Life

You buy fish and rice at an outdoor market for your entire village.

-\$200

+ Go to hospital for food poisoning. Skip your next turn

*Note: Don't always trust the outdoor market.*

## Hygiene

You don't take a tub for three weeks. You decide to go down to the river to take one. Turns out there are a lot of crocs in the section of the river you live by. You get attacked by a crocodile, but escape.

-\$1000

+ Go to hospital and skip next three turns

Hospital

C

H

S

M

C

H

S

M

M

Micro -  
Loans

Cost of  
Life

C

S

H

H

S

C

M

M

School  
Cards

Hygiene  
Cards

C

S

H

Start+:

+\$5 once

you pass

start

H

C

M

S

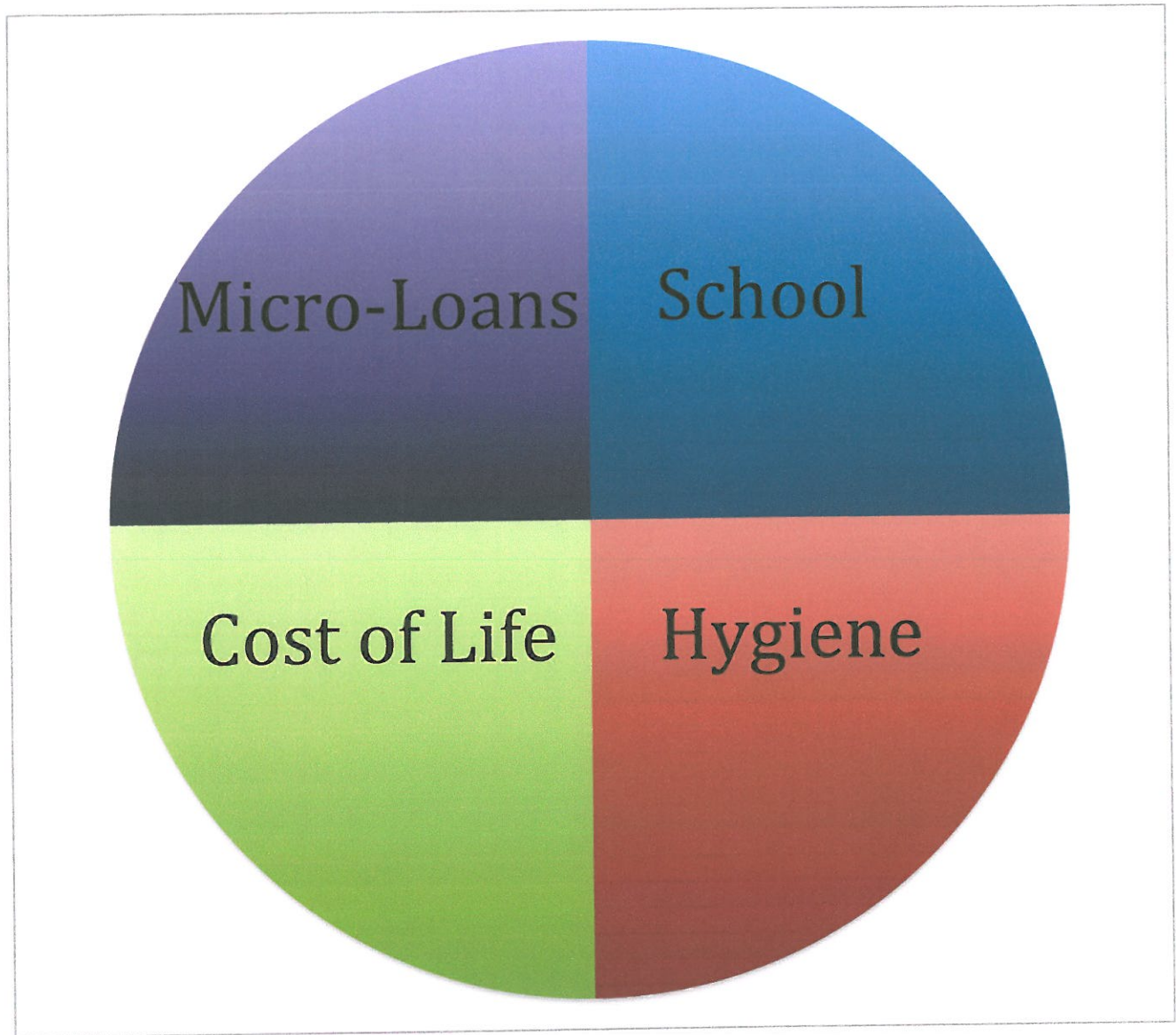
H

C

M

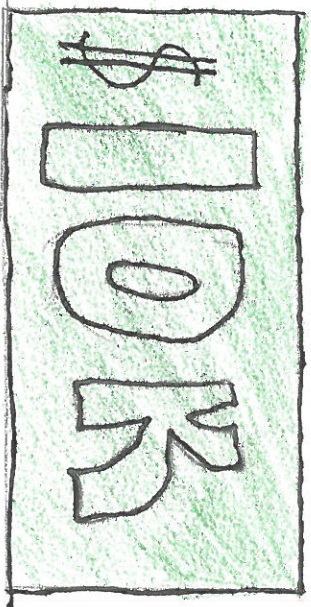
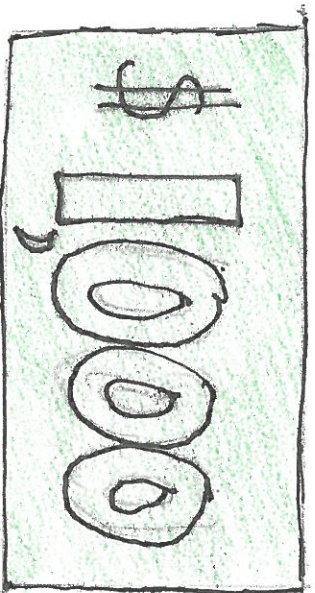
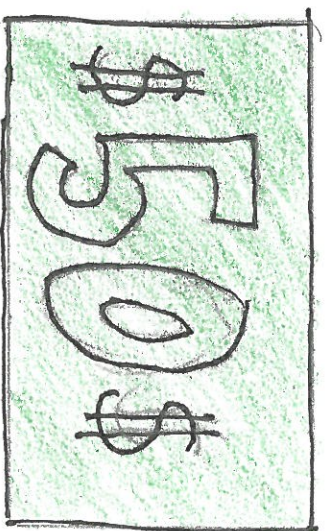
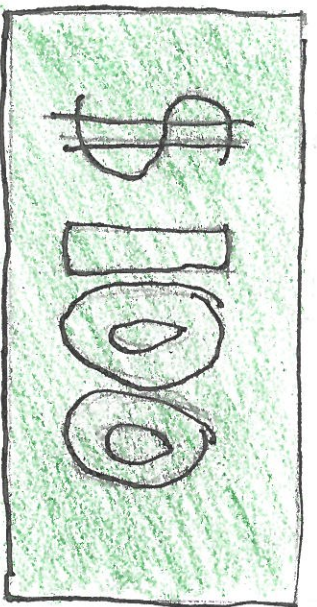
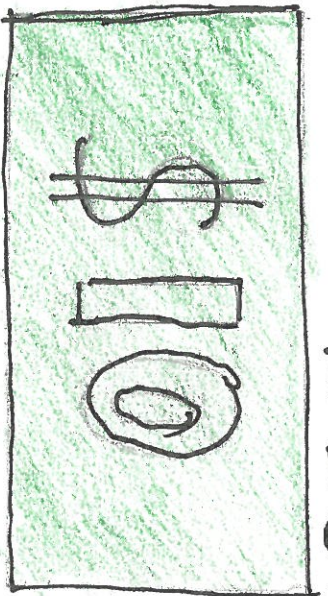
S

# Spinner Pad:

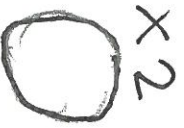




# MONEY:



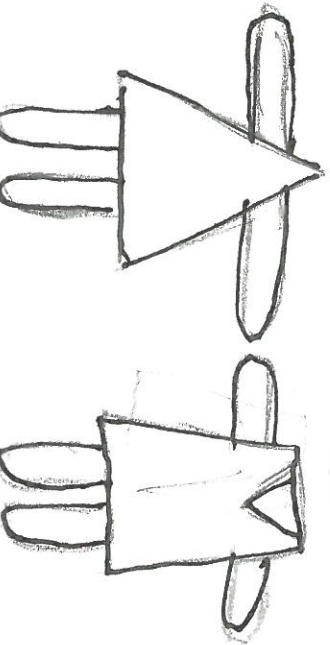
Game Pieces:



x2



x2



# Upgrades:

## Hut

Cost: \$1,000

Income: \$2,000



## Shop

Cost: \$5,000

Income: \$10,000



## Brick Building

Cost: \$10,000

Income: \$25,000





## Citations:

"Why Education." *Asante*. N.p., 2010. Web. 28 Mar 2012. <<http://www.asanteafrica.org/>>.

"How Kiva Works." *Kiva*. N.p., 2011. Web. 28 Mar 2012. <<http://www.kiva.org/>>.